The steps for a scientific research



The Features of Human Language

(adapted from)

Hockett, Charles. 1960. The Origin of Speech.)

- The features of human language by Hockett is also known as 'design features of human language'.
- These features help to understand the essential ingredients of human language.
- The human language is complex phenomenon, especially when we try to explore the amazing similarities that the languages of the world display together.
- The present class is an effort to try to understand the view-point of Hockett who called the following features as the features of human language.

- Language is a system of sign. L-a-n-g-u-a-g-e
- These signs are systematic. Every sign is a meaningful unit and we will have a full class on 'The Saussurean dichotomies'.
- But for now, let us understand 'Hockett's design features of human language':
- **1. Vocal-auditory channel** -- This means that the standard human language occurs as a vocal (making sounds with the mouth) type of communication which is perceived by hearing it.
- There are obvious exceptions: writing and sign language are examples of communication in the manual-visual channel.
- However, the vast majority of human languages occur in the vocal-auditory channel as their basic mode of expression.

2. Broadcast transmission and directional reception

- This means that the human language signal is sent out in all directions, while it is perceived in a limited direction.
- For spoken language, the sound perpetuates as a waveform that expands from the point of origin (the mouth) in all directions.
- This is why a person can stand in the middle of a room and be heard by everyone (assuming they are speaking loudly enough).
- However, the listener hears the sound as coming from a particular direction and is notably better at hearing sound that comes from in front of the them than from behind.

- 3. The rapid fading of the sound wave: --
- This means that the human language signal does not persist over time.
- Speech waveforms fade rapidly and cannot be heard or retrieved after they fade.
- This is why it is not possible to simply say "hello" and have someone hear it even after an hour later.
- Writing and audio-recordings can be used to record human language for a different purpose.
- That is, once the language is written or recorded, it can be recreated/retrieved at a later time,
- ..either by reading the written form, or by playing the audio-record.

4. Interchangeability in speech production: --

- This means that the speaker can both receive and broadcast the same signal.
- In a simple way, this means that the speaker can be a listener and speaker in a turn taking situation.
- This is a distinct feature of language by humans and differ from some animal communications.
- The <u>stickle fish</u> and it communication is important to mention here.
- The stickle fish make auditory signals based on gender (basically, the males say "I'm a boy" and the females say "I'm a girl").
- However, male fish cannot say "I'm a girl," although they can perceive it. Thus, stickle fish signals are not interchangeable.

5. Total feedback in human communication:

- This means that the speaker can hear themselves while producing the speech and thus can monitor their language performance as they proceed.
- This differs from some other simple communication systems of bee, dolphin and traffic signals.
- The bees have a very complex 'message-signaling system' but yet they can't monitor their own procedure of doing it.
- Traffic signs are normally not capable of monitor their own functions either.
- For example, a red light can't tell when the bulb is burned out and any such function.

6. Specialization:

- This means that the organs used for producing speech are specially adapted to perform that task.
- For example, if we make a closure of our lips and let the air burst after the closure of lips, the process will bring out a /p/ sound in any part of the world.
- Therefore, the human lips, tongue, throat, etc. have been specialized as speech organs instead of being merely the eating organs as they are in case of many other animals.
 - Dogs, cats or any other animal for example, are not physically capable of producing all of the speech sounds that humans produce, because they lack the necessary specialized organs.

7. Semanticity:

- This means that specific signals can be matched with specific meanings.
- This is a fundamental aspect of all communication systems.
- For example, in French, the word *sel* means a white, crystalline substance consisting of sodium and chlorine atoms.
- The same substance is matched with the English word *salt*.
- Anyone who is a speaker of these languages will recognize that the signal *sel* or salt refers to the substance sodium chloride.

- 8. Arbitrariness -- This means that there is no necessary connection between the form of the signal and the thing being referred to.
- For example, something as large as a **whale** can be referred to by a very short word.
- Similarly, there is no reason that a four-legged domestic canine should be called a *dog*, or *chien* or *perro* or *anjing* or kukkur, or kutta (all words for 'dog' in other languages).
- Onomatopoeic words such as "meow" or "boo, boo" are often cited as counter-examples, based on the argument that they are pronounced like the sound they refer to.
- However, the similarity if very loose (a dog that actually said "boo" would be very surprising) and does not always hold up across languages (Spanish dogs, for example, say "guau").
- So, even onomatopoeic words are, to some extent, arbitrary.

9. Discreteness:

- This means that the basic units of speech such as **sounds** can be categorized as belonging to distinct categories.
- There is no gradual, continuous shading from one sound to another in the linguistics system, although there may be a continuum in the real physical world.
- Thus speakers will perceive a sound as **either** a [p] **or** a [b], but not as blend, even if physiologically it falls somewhere between the two sounds.

10. Displacement:

- This means that the speakers can talk about things which are not present, either spatially or temporally at the time of 'speech-event'.
- For example, human language allows speakers to talk about the past and the future, as well as the present.
- Speakers can also talk about things that are physically distant (such as other countries, the moon, etc.).
- They can even refer to things and events that actually do not exist (at the time of speech-event situation) such as if I ask 'Mr. Raju Rastogi, how does an induction motor start?
- And at least one of you say 'vvvvrrrrrrrrrr' exemplifies the property of displacement in human language.

11. Productivity:

- This means that human languages allow speakers to create novel, never-before-heard-utterances that others can understand.
- For example, the sentence "The superman who live in Lalo's human-farm told me that Spiderman will come back from Mars on the 10th August and will set all the politicians of India right".. is a novel and never-heard-before sentence (at least, I hope it is!).
- But any fluent speaker of English would be able to understand it (and realize that the speaker was not completely sane, at least for his noble wish).

12. Traditional Transmission:

- This means that human language is not something that is a newly born.
- Although humans are probably born with an ability to learn a language, they must learn or acquire their native language from other speakers.
- Meaning the human language is transmitted from one generation to another.
- This is different from many animal communication systems where the animal is born knowing their entire system...
- e.g. bees are born knowing how to dance and some other birds are born knowing their species of bird-songs (this is not true of all birds) etc.
- This point remains highly debatable...

13. Duality of patterning:

- This means that the discrete parts of a language can be recombined in a systematic way to create new forms.
- This idea is similar to Productivity (Feature 11).
- However, Productivity refers to the ability to generate novel meanings, while **Duality of patterning** refers to the ability to recombine small units in different orders.
- The sounds combining to sounds produce syllable, and some languages allow one sentence to be arranged in many ways.
- Passive constructions are good example of 'duality of patterning'.

That's all 🙂

